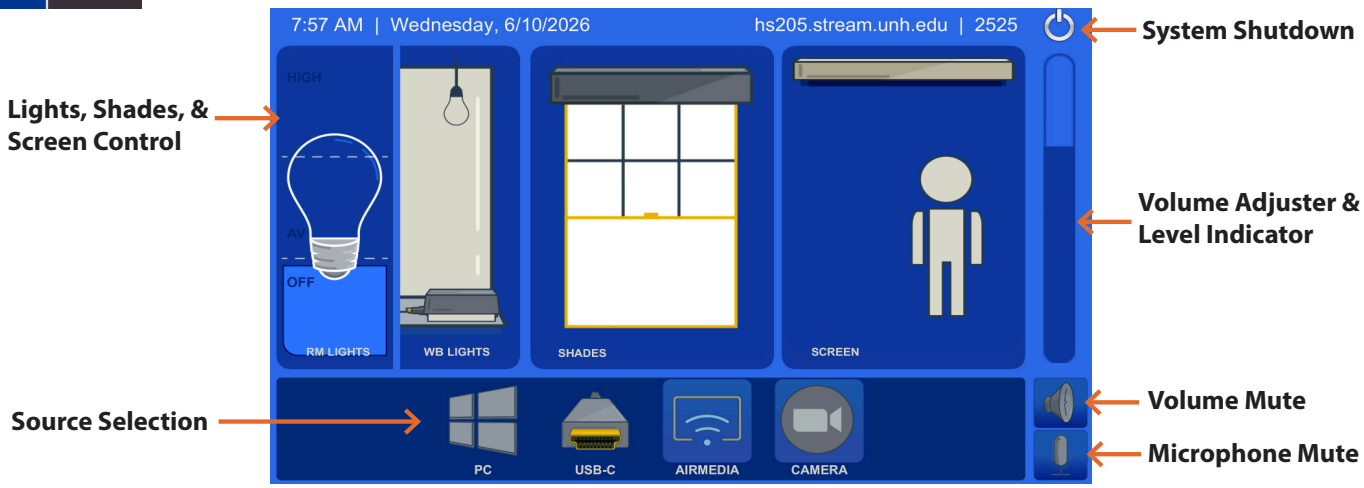
University System of New Hampshire
Learning Space Technology
Technology Enhanced Classroom Training

USNH Central Help:
Ext. **2525** (**603-862-2525**)
Choose option #1 from menu



Using the AV System

Use the audiovisual system in this classroom to project from a variety of sources including an **USB-C** connection, wireless **AirMedia**, or the installed **Windows** computer.

Touch to wake up the AV Touch Panel, connect the provided **USB-C cable** and select your source device, if necessary.

If the source device is powered on and awake, the AV system will turn on.
Your projection image will appear within 60 seconds.

**Note: USB-C connection in this space will provide access to the display(s), sound system, cameras, microphones, and DOES provide laptop power.*

To connect to the **AirMedia** wireless presentation, select the AirMedia source on the AV Touch Panel and follow the projected instructions.

Windows Device: Use the + to launch the Casting Menu, select the associated room, and enter the code.

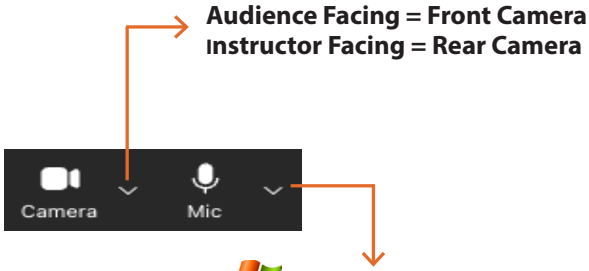
MacOS Device: Use the to access the , select the associated room, enter the code, choose Mirror Display.

For Hybrid or Lecture Capture:

Connect your Laptop to the Cameras & Microphones:
USB-C cable provided to connect to the room's displays and sound system will also allow your device to connect to the cameras and microphones.

USB-C Cable

1. Use the **Camera & Mic icons** to open the selection menu
   - Ensure the proper selections are made within the application in use



Windows
Speaker = Crestron (Intel (R) display Audio)
Mic = Line in (hs-205-dsp Sound Card)

MacOS
Speaker = Crestron *or* Crestron (HDMI)
Mic = hs-205-dsp Sound Card

When finished, log out of the installed computer if used, *then* press **System Shutdown** button to power off system.