

University of New Hampshire Manchester Learning Space Technology Technology Enhanced Classroom Training



## **Using the AV System**

Cam Control

Use the audiovisual system in this classroom to display using the **HDMI** cable with your laptop or wireless connection by **AirMedia**.

The AV Touch Panel can be used to select your source / table sources and choose where to send them.

The Source Selection Bar, located at the bottom of the AV touch panel contains all connections available. When a table source is connected by **HDMI** it will populate with a source icon for each table in use (Table1, Table2, etc...)

When finished press the System Shutdown button to power off the AV system.

## **Advanced Routing Feature**



Use the Advanced Routing menu to select an input and display to multiple outputs. (Input -> Output)

Use the "Cancel" button to reset the displays back to their original HDMI table.

Use the "Send All" for image to appear on all displays

*Use the "Clear All" to turn off all displayed images* 

## **Display Options**



Users can Long-Press a source and the following display modes will be selectable.

**All Displays** - All 8 flat panel displays

Main + Rear - Front flat panel and rear flat panel only

Main Display - Front flat panel only

Confidence Only - Rear flat panel only

## **Camera Modes and Angles**

For camera and microphone connection you must use the USB cable located in / on the AV cabinet.

Use the following selections within your application:

Camera - AVERCAM (Rear and Front mounted) Microphone - Echo Canceling Speaker Phone (HDL300) Speakers - Crestron (Intel(R)) Displayport Audio



Use the Camera Source Icon to access the control menu:

Camera Select: Rear Mounted or Front Mounted

Rear Camera Modes: Wide, Center, or Tight

**Presets**: 1-4 corresponding to table group areas (back left, front left, back right, and front right corners)

Camera Zoom: In or Out

Note: Cameras do not auto-track