



Using the AV System

Use the audiovisual system in this classroom to project from a variety of sources including an **HDMI** connection, **VGA** connection, the installed **PC** computer, or the **BLURAY** player. (Note: not all rooms will have every connection)

To turn on all displays, tap desired source device. If source device is powered on and connected, the AV system will turn on.

Your projection image will appear within 60 seconds.

When finished, press **System Shutdown** button to power off system.

Adjusting Clearone Microphone Volume

User should select (**Realtek(R) Audio**) for microphone connection within their chosen application. (IE: Zoom or Kaltura)

The Clearone Microphone Arrays sit on the table and are wired to the audio input on the PC.

Clearone Microphones have a **Mute Button** that turns **RED** when **muted** and **BLUE** when **unmuted**.

Note: The AV System panel does not control does NOT control the microphone volume. The user must mute the Clearone Microphone with its' mute button or within the connected application.

BLURAY Controls



Camera Modes and Angles

For camera and microphone connection you must use the built-in PC.

Use the following selections within your application:

Camera - **Aver CAM520 Pro2**

Microphone - (**Realtek(R) Audio**)

Speakers - **Crestron (Intel(R) Display Audio)**



- Wide Angle Mode



- Motion Tracking Mode



- Focused Area Mode

You can change the camera's pan and tilt by tapping within the camera source screen.



Zoom In



Zoom Out



Rooms may contain both Front and Rear facing cameras.